`Infinity Mirror -Auto RGB Strip LED-1 circuit + Manual

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`NOTE- Common (+) positive on LED strip so low on pins 1,2 & 3 to turn on.

`Red = pin 1, Green = pin 2, Blue = pin 3

main:

Manual:

`Red:

low **1** `Red (R)on

wait **1** `wait 2 seconds

high **1** `Red (R)off

wait **1**

`Green:

low **2** `Green (G)on

wait **1** `wait 2 seconds

high **2** `Green (G) off

wait **1**

`Blue:

low **3** `Blue (B)on

wait **1** `wait 2 seconds

high **3** `Blue (B)off

wait **1**

`GB:

low **2**,**3** `Cyan (GB)on

wait **1** `wait 2 seconds

high **2**,**3** `Cyan (GB)off

wait **1**

`RG:

low **1**,**2** `Yellow (RG)on

wait **1** `wait 2 seconds

high **1**,**2** `Yellow (RG)off

wait **1**

`RB:

low **1**,**3** `Purple (Magenta)(RB) on

wait **1** `wait 2 seconds

high **1**,**3** `Purple (Magenta)(RB) off

wait **1**

`RGB:

low **1**,**2**,**3** `White (RGB)on

wait **1** `wait 2 seconds

high **1**,**2**,**3** `White (RGB)off

wait **1** `loops to main

`AllOff:

high **1**,**2**,**3** `AllOff

wait **1**

`KissIWasMadeForLovingYou8:

low **1** wait **1** high **1** wait **1**

tune **2**, **6**,(**$24**,**$26**,**$27**,**$69**,**$2B**,**$6B**,**$29**,**$27**,**$26**,**$24**,**$26**,**$27**,**$69**,**$2B**,**$6B**,**$E9**,**$6C**,**$62**,**$24**,**$26**,**$27**,**$69**,**$2B**,**$6B**,**$29**,**$27**,**$26**,**$24**,**$26**,**$27**,**$69**,**$2B**,**$6B**,**$E9**)

wait **1**

`StarWarsImperialMarch11:

low **2** wait **1** high **2** wait **1**

tune **2**, **8**,(**$27**,**$27**,**$27**,**$63**,**$6A**,**$27**,**$63**,**$6A**,**$27**,**$6C**,**$02**,**$02**,**$02**,**$43**,**$6A**,**$26**,**$63**,**$6A**,**$27**,**$6C**,**$07**,**$67**,**$67**,**$07**,**$46**,**$45**,**$44**,**$42**,**$43**,**$6C**,**$68**,**$01**,**$40**,**$6B**,**$6A**,**$69**,**$6A**,**$6C**,**$63**,**$26**,**$64**,**$6A**,**$27**,**$63**,**$6B**,**$27**)

wait **1**

`Funkytown3:

low **3** wait **1** high **3** wait **1**

tune **2**, **6**,(**$41**,**$41**,**$6B**,**$01**,**$28**,**$68**,**$41**,**$46**,**$45**,**$81**,**$41**,**$41**,**$6B**,**$01**,**$28**,**$68**,**$41**,**$46**,**$45**,**$41**)

wait **1**

`IndianaJones12:

tune **2**, **3**,(**$24**,**$6C**,**$65**,**$67**,**$6C**,**$C0**,**$6C**,**$22**,**$6C**,**$64**,**$A5**,**$2C**,**$27**,**$6C**,**$69**,**$6B**,**$6C**,**$C5**,**$2C**,**$29**,**$6C**,**$6B**,**$C0**,**$C2**,**$C4**,**$24**,**$6C**,**$65**,**$67**,**$6C**,**$80**,**$2C**,**$02**,**$6C**,**$44**,**$85**,**$27**,**$6C**,**$67**,**$04**,**$6C**,**$02**,**$6C**,**$67**,**$04**,**$6C**,**$02**,**$6C**,**$67**,**$05**,**$6C**,**$04**,**$6C**,**$42**,**$80**)

goto Manual

wait **1**

goto manual `loops to main